

# Eureka!



## Year 6 Autumn 2021

### How parents can support learning at home

- Research key facts about the Ancient Greeks to consolidate learning.
- Read through ancient Greek myths/legends and discuss similarities and differences among them.
- Create a Greek themed model (e.g. the Acropolis or the maze built by Daedalus to confine the Minotaur).
- Create a Greek myth by merging two animals to make a monster.
- Explore this excellent BBC website:  
[www.bbc.co.uk/education/topics/z87tn39](http://www.bbc.co.uk/education/topics/z87tn39)

### Words we will use (key vocabulary)

empire democracy centaur satyr government  
citizen stadium amphora Acropolis Parthenon  
Sparta Troy Athens

### Enterprise

We will organise an Ancient Greek day to develop our enterprise skills.

### Learning Skills

We will be improving our historical research skills, use of an atlas and our ability to use computer coding effectively.

### Values

We will be exploring and developing the values of humility, justice, equality and resilience.

### Global Learning

We will consider the lasting influence of historic people's ideas and discoveries.  
We will consider the 'Global Goals' and our personal impact.

- **As writers** we will write stories, diaries and newspaper articles as well as researching and writing a non-chronological report on Ancient Greece.
- **As readers** we will be focusing on the novel 'Percy Jackson & the Lightning Thief' and reading myths & legends, poems and a range of non-fiction texts which explore the life of the ancient Greeks.
- **As mathematicians** we will secure our understanding of place value and the four written methods of calculation. We will also explore factors and multiples and the attributes of prime, square and cubed numbers. We will also complete calculations using fractions.
- **As scientists** we will recognise that light appears to travel in a straight line (proposed by Euclid in 300BC) and use this idea to explain why shadows have the same shape as the objects that cast them. We will look at some of the early inventions of Ancient Greece and the impact they have had on our lives today.
- **As historians** we will study ancient Greek life and achievements. We will consider their influence on the western world both at the time and today.
- **As geographers** we will use maps, atlases, globes and digital/computer mapping to locate Greece and describe its key physical and human features.
- **As artists and designers** we will create sketch books to record our observations. We will also design and create mythical beast eyes from clay and study Ancient Greek artefacts for inspiration.
- **As coders we will** design, create and test a computer game inspired by the story of Theseus and the minotaur.